Days	Month	Topic	Subject Topic	Learning objective
1	April	Ch-1--Computer – Its	Computer System----	Students will be able to understand :
2		Computer Lab--	Teacher will show the	Students will be familiar with the
3		Computer Lab--	Hardware--Reading and	Students will be able to understand :
4		Ch-1--Computer – Its	Back excercise of the	
5		Ch-1--Computer – Its	Revision of the chapter	
6		Ch-1--Computer – Its	Class test	
7	May	Ch-2--Window Operating	Operating System	Students will be able to understand
8		Computer Lab--	Teacher will show the	Students will be familiar with the terms
9		Ch-2--Computer – Windows	Working on Desktop	These activities will develop
10		Computer Lab--	Starting an	Students will be able to understand
11		Ch-2--Window Operating	Back excercise of the	
12		Ch-2--Window Operating	Revision of the	
13	July	Ch-3--Paint 3D	Introduction 2D and 3D	Students will be able to understand
14		Computer Lab--Paint 3D	Drawing the 2D,3D	Students will be able to understand
15		Computer Lab--Paint 3D	Back excercise of the	
16		Ch-3--Paint 3D	Revision	
17		Ch-3--Paint 3D	Test of the chapter	
18		Ch-4--Word Processor	Microsoft Word , File tab	Students will be able to understand
19	August	Computer Lab--Word	Creating a New	This activity will aid the students in
20		Computer Lab--Word	Creating a New	This activity will aid the students in
21		Ch-4--Word Processor	Back excercise of the	Preparation for exams
22		Ch-4--Word Processor	Revision	
23		Ch-4--Word Processor	Test of the chapter	Preparation for exams
24		Ch-5--Internet	Internet	Students will be able to learn how
25	September	Computer Lab--Ch-5--Internet	Open the web browser	This activity will enhance the self
26		Ch-5--Internet	Back excercise of the	
27		Ch-5--Internet	Revision	
28		Ch-5--Internet	Test of the chapter	
29	October	Ch-6--Algorithm and sequenc	Introduction	Students will understand the meaning
30		Ch-6--Algorithm and sequenc	Branching (If-Then)	Students will learn about (if-then)
31		Ch-6--Algorithm and sequenc	Abstraction and	Students will understand about
32		Ch-6--Algorithm and sequenc	Revision	
33	November	Ch-6--Algorithm and sequenc	Test of the chapter	
34		Ch-7--Scratch 3.0	Introduction	Understanding the meaning and
35		Ch-7--Scratch 3.0	Starting Scratch 3	Learning how to start Scratch 3.0.

36	November	Computer Lab--Ch-7--Scratch	SCRATCH 3 WINDOW	Understanding the working with block
37		Computer Lab--Ch-7--Scratch	Saving -Project-make the	Understanding how to make and save
38		Computer Lab--Ch-7--Scratch	page-100-make a	Understanding how to make and save
39	December	Ch-7--Scratch 3.4	Back excercise of the	
40		Ch-7--Scratch 3.5	Revision	
41		Ch-7--Scratch 3.5	Test of the chapter	
42		Ch-8--AI vs- Human	Introduction	Students will understand the meaning
43		Ch-8--AI vs- Human	Artificial Intelligence and	Students will understand the meaning
44		Ch-8--AI vs- Human	Weak AI vs. Strong AI	Students will learn about weak AI and
45	January	Computer Lab--Ch-8--AI vs-	AI Lab	This game enhances the visual spatial
46		Ch-8--AI vs- Human	Back excercise of the	
47		Ch-8--AI vs- Human	Revision	
48		Ch-8--AI vs- Human	Test of the chapter	
49	February	Revision	Revision	Revision
50		Revision	Revision	Revision
51		Revision	Revision	Revision
52		Revision	Revision	Revision

Activity
What Am I?" Hardware & Software Guessing
Activity 1: "Operating System in Action"
SEA- Art integration-pg-40
Activity 1: "MS Word's Magic Tools - Role
Activity 2: "MS Word and Its Tools - A Fun Story"
SEA-English Integration-Pg-55
SEA-GA integration-pg-64
SEA-pg-74
SEA-pg-75
Activity 1: "Following Directions – The Sequence

SEA-pg-88
SEA-pg-100
SEA-drawing integration-pg-92